## Workshop Outline Part A

Introductions and Learning 20mins

- · Introduce the mapping process, time frame and your/the group's objectives (include an agenda for the day)
- Play an ice breaker game to learn more about one another
- Pass around a sign in sheet to get everyone's contact information - this way you can send out the notes from the meeting when you are done

& Visioning Exercise 5 people 30mins

Dream Trees: Values In this exercise, you will divide participants into small groups of 4-

They will be given construction paper, flipchart paper, and felts to create a 'Dream Tree.' The Dream Tree represents their hopes for an ideal future in their community. Eg. What would a youthfriendly Dunbar look-like? What does a sustainable Strathcona look like?

## Steps:

- Provide participants with sticky notes to write down at least 3 hopes for the future of their community. Eg. inclusive, sustainable, youth friendly, safe, culturally diverse, etc.
- As a group, share these hopes for the future and use them to create a 'Dream Tree.'
- · Each part of the tree will represent different values they have for the 'ideal future' in their community. For example: the roots may represent large values such as culture, sustainability, poverty alleviation etc. The trunk of the tree may represent programs or resources in the community that could help to achieve these values (eg. Youth Resource Centre), and the branches could be specific outcomes (eg. more late night activities for youth).
- You may choose to use another symbol in place of a tree. For example, in Igaluit-in Northern Canada-an Inukshuk was used as a symbol because trees are infrequent or absent in that part of the Arctic.

The Dream Tree to the right was created by a group of youth service providers in planning their asset mapping project with youth.

